## Abstract

An image display control program for displaying a plurality of objects on a display unit 102 from a plurality of angles, the image display control program causing a video game device to perform as operation reception means (operation determination means 111) which receives operations from an operator via an operation unit, camera viewpoint movement means (camera position setting means 112) that causes a camera viewpoint to move, in accordance with the operations received by the operation reception means, with respect to a reference point that is a point on a straight line linking a first object and a second object among the plurality of objects, and camera image display control means 113 that causes at least one of the images of the first and second objects to be displayed on a display unit from the camera viewpoint that was moved by means of the camera viewpoint movement means.

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